Choose random Genre, Setting, Theme, Patterns. Look at this mix. What ideas come into your mind?

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| **Genre** | **Setting** | **Theme** | **Patterns** |
| Action | Laundromat | Firefighting | Arenas |
| Adventure | Park | Nautical | Game servers |
| Casual | Swamp | Pirates | Eliminate |
| Experimental | Golf course | Travel | Handicap systems |
| Puzzle | Farmer's market | Death | Negotiable game instance duration |
| Racing | Alley | Mythology | Betting |
| RPG | Tropical island | Castles | Survive |
| Simulation | Rodeo | Fast food | Card building |
| Sports | Pasture | Cooking | Tick-based games |
| Strategy | Bridge | Stock market | Last man standing |
| Tabletop | Prom | Electronic | Asymmetric starting conditions |